

Phys 331: 10.1-2 Center of Mass & Rotation about a Fixed Axis

Fri., 11/30	10.1-2 Center of Mass & Rotation about a Fixed Axis	
Mon., 12/3	10.3-4 Rotation about any Axis, Inertia Tensor Principle Axes	HW10a (10.6-22)
Tues. 12/4		
Wed., 12/5	10.5-6 Finding Principle Axes, Precession	HW10b (10.36, 10.39)
Thurs. 12/6		
Fri., 12/7	10.7-8 Euler's Equations	

10.1 Properties of the Center of Mass:

Pretty much everything can be split into CM & relative parts!

The definition of the location of the CM for a system of particles is:

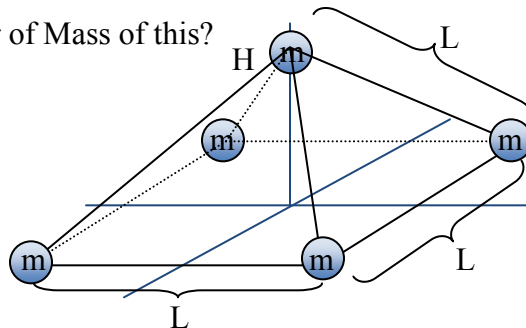
$$\vec{R} = \frac{1}{M} \sum_{\alpha} m_{\alpha} \vec{r}_{\alpha} \rightarrow \frac{1}{M} \int \rho \vec{r} dV,$$

where m_{α} is the mass at the position \vec{r}_{α} , M is the total mass, and ρ is the density. Usually, we calculate one component of the CM at a time! For example, the z component is:

$$Z = \frac{1}{M} \sum_{\alpha} m_{\alpha} z_{\alpha} \rightarrow \frac{1}{M} \int \rho z dV.$$

Example: 10.3

Where's the Center of Mass of this?



Intuitively: Given the x-y symmetry, it will be on the z-axis; 4/5 of the mass is in the x-y plane and 1/5 is a distance H above, so the center of mass will be 1/5 of the way up from the x-y plane.

Mathematically,

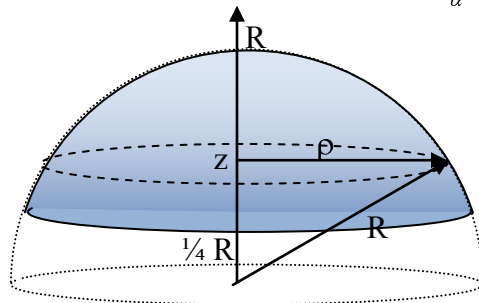
$$Z = \frac{1}{M} \sum_{\alpha} m_{\alpha} z_{\alpha} = \frac{1}{5m} (m0 + m0 + m0 + m0 + mH) = \frac{1}{5} H$$

$$X = \frac{1}{M} \sum_{\alpha} m_{\alpha} x_{\alpha} = \frac{1}{5m} \left(m \frac{L}{2} + m \frac{L}{2} + m \frac{-L}{2} + m \frac{-L}{2} + m0 \right) = 0$$

Example: 10.5 (modified)

Find the Center of mass of this 1/4 of a sphere.

Given the Symmetry, it will be along the Z axis. $Z = \frac{1}{M} \sum_{\alpha} m_{\alpha} z_{\alpha} \rightarrow \frac{1}{M} \int \frac{dm}{dV} \vec{z} dV$



Taking the differential morsel of mass to be a pancake of volume $dV = \pi \rho^2 dz = \pi (R^2 - z^2) dz$, and the density is $\frac{dm}{dV} = \frac{M}{V}$. So,

$$Z = \frac{1}{M} \int \frac{dm}{dV} \vec{z} dV = \frac{1}{M} \int \frac{M}{V} z \pi (R^2 - z^2) dz = \frac{1}{V} \int_{z=\frac{1}{4}R}^R z \pi (R^2 - z^2) dz$$

To find the volume, which is in the denominator, we'd do a similar integral, but without the extra factor of z:

$$V = \int_{z=\frac{1}{4}R}^R \pi (R^2 - z^2) dz$$

So,

$$\begin{aligned} Z &= \frac{\int_{z=\frac{1}{4}R}^R z \pi (R^2 - z^2) dz}{\int_{z=\frac{1}{4}R}^R \pi (R^2 - z^2) dz} = \frac{\int_{z=\frac{1}{4}R}^R z (R^2 - z^2) dz}{\int_{z=\frac{1}{4}R}^R (R^2 - z^2) dz} = \frac{\frac{1}{2} z^2 R^2 - \frac{1}{4} z^4 \Big|_{\frac{1}{4}R}^R}{z R^2 - \frac{1}{3} z^3 \Big|_{\frac{1}{4}R}^R} = \frac{(R^4 - \frac{1}{4} R^4)}{(R^3 - \frac{1}{3} R^3)} \frac{(\frac{1}{4^2} R^4 - \frac{1}{4} \frac{1}{4^4} R^4)}{(\frac{1}{3} R^3 - \frac{1}{3} \frac{1}{4^3} R^3)} \\ &= R \frac{(\frac{3}{4} - \frac{1}{4^5})}{(\frac{2}{3} - \frac{1}{3} \frac{1}{4^3})} = R \frac{1 - \frac{1}{4^4} 3}{4 (\frac{2}{3} - \frac{1}{4} (\frac{1}{3} \frac{1}{4^2}))} = R \frac{\frac{253}{256}}{\frac{1}{48}} = R \frac{12,144}{20,736} = R (0.5856) \end{aligned}$$

For the half-sphere, z runs from 0 to R (note, if we had some other fraction of a sphere, z would simply run over a smaller range.)

The total momentum for the system is:

$$\vec{P} = \sum_{\alpha} \vec{p}_{\alpha} = M \dot{\vec{R}},$$

and the net external force on the system is:

$$\vec{F}^{\text{ext}} = \dot{\vec{P}} = M\ddot{\vec{R}},$$

which means the CM moves like a single particle of mass M subjected to the net external force.

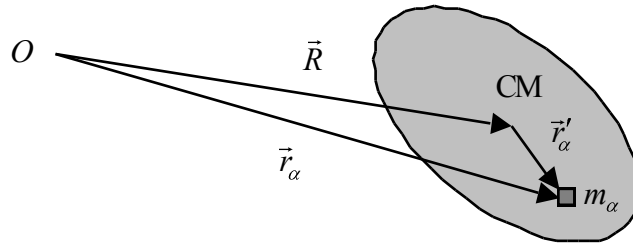
The total angular momentum about an origin O is:

$$\vec{L} = \sum_{\alpha} \vec{\ell}_{\alpha} = \sum_{\alpha} \vec{r}_{\alpha} \times \vec{p}_{\alpha} = \sum_{\alpha} \vec{r}_{\alpha} \times m_{\alpha} \dot{\vec{r}}_{\alpha},$$

where \vec{r}_{α} is the position relative to O .

We can also describe the position of each mass in the system by the position \vec{R} of the CM and the position \vec{r}'_{α} relative to the CM (see the diagram below) by:

$$\vec{r}_{\alpha} = \vec{R} + \vec{r}'_{\alpha}.$$



Substituting in the relation above, we get:

$$\vec{L} = \sum_{\alpha} (\vec{R} + \vec{r}'_{\alpha}) \times m_{\alpha} (\dot{\vec{R}} + \dot{\vec{r}}'_{\alpha}),$$

$$\vec{L} = \sum_{\alpha} \vec{R} \times m_{\alpha} \dot{\vec{R}} + \sum_{\alpha} \vec{R} \times m_{\alpha} \dot{\vec{r}}'_{\alpha} + \sum_{\alpha} \vec{r}'_{\alpha} \times m_{\alpha} \dot{\vec{R}} + \sum_{\alpha} \vec{r}'_{\alpha} \times m_{\alpha} \dot{\vec{r}}'_{\alpha}.$$

Factor out the terms that are not summed over to get:

$$\vec{L} = \left(\sum_{\alpha} m_{\alpha} \right) \vec{R} \times \dot{\vec{R}} + \vec{R} \times \left(\sum_{\alpha} m_{\alpha} \dot{\vec{r}}'_{\alpha} \right) + \left(\sum_{\alpha} m_{\alpha} \vec{r}'_{\alpha} \right) \times \dot{\vec{R}} + \sum_{\alpha} \vec{r}'_{\alpha} \times m_{\alpha} \dot{\vec{r}}'_{\alpha}$$

The “weighted” sum of the positions relative to the center of mass is zero, because $\vec{r}'_{\alpha} = \vec{r}_{\alpha} - \vec{R}$ and (the final two terms are equal by definition):

$$\sum_{\alpha} m_{\alpha} \vec{r}'_{\alpha} = \sum_{\alpha} m_{\alpha} (\vec{r}_{\alpha} - \vec{R}) = \sum_{\alpha} m_{\alpha} \vec{r}_{\alpha} - \left(\sum_{\alpha} m_{\alpha} \right) \vec{R} = \sum_{\alpha} m_{\alpha} \vec{r}_{\alpha} - M\vec{R} = 0.$$

The summation in the second term is zero because:

$$\sum_{\alpha} m_{\alpha} \dot{\vec{r}}'_{\alpha} = \frac{d}{dt} \left(\sum_{\alpha} m_{\alpha} \vec{r}'_{\alpha} \right) = \frac{d}{dt} \mathbf{0} = 0.$$

This leaves:

$$\vec{L} = \mathbf{R} \times M\dot{\vec{R}} + \sum_{\alpha} \vec{r}'_{\alpha} \times m_{\alpha} \dot{\vec{r}}'_{\alpha} = \vec{R} \times \vec{P} + \sum_{\alpha} \vec{r}'_{\alpha} \times m_{\alpha} \dot{\vec{r}}'_{\alpha},$$

which means that the angular momentum can be broken into two parts:

$$\vec{L} = \vec{L}(\text{motion of CM}) + \vec{L}(\text{motion relative to CM}).$$

By analogy to the earth's motion, we can label these as *orbital* and *spin* parts:

$$\vec{L} = \vec{L}_{\text{orb}} + \vec{L}_{\text{spin}},$$

where $\vec{L}_{\text{orb}} = \vec{R} \times \vec{P}$. The rate of change of the orbital angular momentum is:

$$\dot{\vec{L}}_{\text{orb}} = \frac{d}{dt} (\vec{R} \times \vec{P}) = \dot{\vec{R}} \times \vec{P} + \vec{R} \times \dot{\vec{P}}.$$

The first term is zero because $\dot{\vec{R}} \parallel \vec{P}$, so using Newton's second law, $\vec{F}^{\text{ext}} = \dot{\vec{P}}$, gives:

$$\dot{\vec{L}}_{\text{orb}} = \vec{R} \times \vec{F}^{\text{ext}},$$

so once again the CM acts like a particle of mass M subjected to the net external force.

The rate of change of the total angular momentum is:

$$\dot{\vec{L}} = \sum \vec{r}_\alpha \times \vec{F}_{\alpha, \text{net}}$$

However, the terms involving *internal* forces all vanish assuming that they obey Newton's 3rd and are central. For example, consider the two terms that involve the force of particle 1 on particle 2 and that of particle 2 on particle 1:

$$\vec{r}_1 \times \vec{F}_{1 \leftarrow 2} + \vec{r}_2 \times \vec{F}_{2 \leftarrow 1} = \vec{r}_1 \times \vec{F}_{1 \leftarrow 2} - \vec{r}_2 \times \vec{F}_{1 \leftarrow 2} = \underbrace{(\vec{r}_1 - \vec{r}_2)}_{\text{Newton's 3rd}} \times \vec{F}_{1 \leftarrow 2} = \vec{r}_{1 \leftarrow 2} \times \vec{F}_{1 \leftarrow 2} = \underbrace{0}_{\text{Central Force}}$$

In this way, each internal force term disappears, so what're we're left with are just the *external* forces:

$$\begin{aligned} \dot{\vec{L}} = \dot{\vec{L}}^{\text{ext}} &= \sum \vec{r}_\alpha \times \vec{F}_\alpha^{\text{ext}} = \sum (\vec{r}'_\alpha + \vec{R}) \times \vec{F}_\alpha^{\text{ext}} = \sum \vec{r}'_\alpha \times \vec{F}_\alpha^{\text{ext}} + \vec{R} \times \sum \vec{F}_\alpha^{\text{ext}}, \\ \dot{\vec{L}} &= \sum \vec{r}'_\alpha \times \vec{F}_\alpha^{\text{ext}} + \vec{R} \times \vec{F}^{\text{ext}}, \end{aligned}$$

so the rate of change of the spin angular momentum is ($\vec{F}_\alpha^{\text{ext}}$ is the external force on m_α):

$$\dot{\vec{L}}_{\text{spin}} = \dot{\vec{L}} - \dot{\vec{L}}_{\text{orb}} = \sum \vec{r}'_\alpha \times \vec{F}_\alpha^{\text{ext}} + \vec{R} \times \vec{F}^{\text{ext}} - \vec{R} \times \vec{F}^{\text{ext}},$$

$$\dot{\vec{L}}_{\text{spin}} = \sum \vec{r}'_\alpha \times \vec{F}_\alpha^{\text{ext}} = \vec{\Gamma}^{\text{ext}} \text{ (about CM)}$$

The total kinetic energy for a system is:

$$T = \sum_\alpha \frac{1}{2} m_\alpha \dot{\vec{r}}_\alpha^2.$$

The speed squared can be expressed in terms of the velocity of the CM and the velocity relative to the CM:

$$\dot{\vec{r}}_\alpha^2 = (\vec{R} + \vec{r}'_\alpha)^2 = \dot{\vec{R}}^2 + 2\dot{\vec{R}} \cdot \dot{\vec{r}}'_\alpha + \dot{\vec{r}}'^2_\alpha,$$

so:

$$T = \frac{1}{2} \sum m_{\alpha} \dot{\vec{R}}^2 + \dot{\vec{R}} \cdot \left(\sum_{\alpha} \frac{1}{2} m_{\alpha} \dot{\vec{r}}' \right) + \sum_{\alpha} \frac{1}{2} m_{\alpha} \dot{\vec{r}}_{\alpha}'^2 .$$

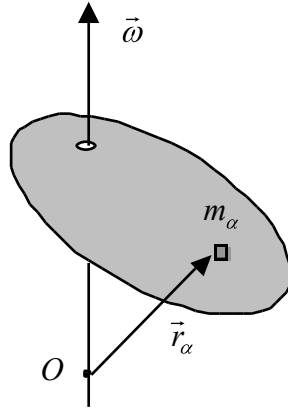
We have already shown that the middle term is zero, so the kinetic energy can be split into two parts:

$$T = \frac{1}{2} M \dot{\vec{R}}^2 + \sum_{\alpha} \frac{1}{2} m_{\alpha} \dot{\vec{r}}_{\alpha}'^2 ,$$

$$T = T(\text{motion of CM}) + T(\text{motion relative to CM}).$$

10.2 Rotation about a Fixed Axis:

Suppose a body is rotating about a fixed axis, which we will call the z axis, so $\vec{\omega} = (0, 0, \omega)$. The origin O lies somewhere along this axis of rotation. Imagine the body divided into several small masses m_{α} with positions \vec{r}_{α} (see the diagram below).



The angular momentum relative to the origin (or any point on the axis of rotation) is:

$$\vec{L} = \sum \vec{\ell}_{\alpha} = \sum m_{\alpha} \vec{r}_{\alpha} \times \vec{v}_{\alpha} .$$

The velocity of the mass at $\vec{r}_{\alpha} = (x_{\alpha}, y_{\alpha}, z_{\alpha})$ is:

$$\vec{v}_{\alpha} = \vec{\omega} \times \vec{r}_{\alpha} = \det \begin{bmatrix} \hat{x} & \hat{y} & \hat{z} \\ 0 & 0 & \omega \\ x_{\alpha} & y_{\alpha} & z_{\alpha} \end{bmatrix} = (-\omega y_{\alpha}, \omega x_{\alpha}, 0),$$

so:

$$\vec{\ell}_{\alpha} = m_{\alpha} \vec{r}_{\alpha} \times \vec{v}_{\alpha} = m_{\alpha} \cdot \det \begin{bmatrix} \hat{x} & \hat{y} & \hat{z} \\ x_{\alpha} & y_{\alpha} & z_{\alpha} \\ -\omega y_{\alpha} & \omega x_{\alpha} & 0 \end{bmatrix} = m_{\alpha} \omega (-z_{\alpha} x_{\alpha}, -z_{\alpha} y_{\alpha}, x_{\alpha}^2 + y_{\alpha}^2).$$

The total angular momentum is:

$$L_x = -\sum m_{\alpha} x_{\alpha} z_{\alpha} \omega,$$

$$L_y = -\sum m_{\alpha} y_{\alpha} z_{\alpha} \omega,$$

$$L_z = \sum m_\alpha (x_\alpha^2 + y_\alpha^2) \omega.$$

In Chapter 3, there was a brief mention that the angular momentum is not necessarily in the same direction as the angular velocity, but we ignored the components that were perpendicular to the angular velocity. The z component can be written as:

$$L_z = \sum m_\alpha \rho_\alpha^2 \omega = I_z \omega,$$

where $\rho_\alpha = \sqrt{x_\alpha^2 + y_\alpha^2}$ is the distance from the axis of rotation and the *moment of inertia* about the z axis is:

$$I_z = \sum m_\alpha \rho_\alpha^2.$$

The total kinetic energy of the rotating body is:

$$T = \frac{1}{2} \sum m_\alpha v_\alpha^2 = \frac{1}{2} \sum m_\alpha (\rho_\alpha \omega)^2 = \frac{1}{2} I_z \omega^2,$$

is related to the moment of inertia for rotation about a fixed axis.

The other two components can be written as:

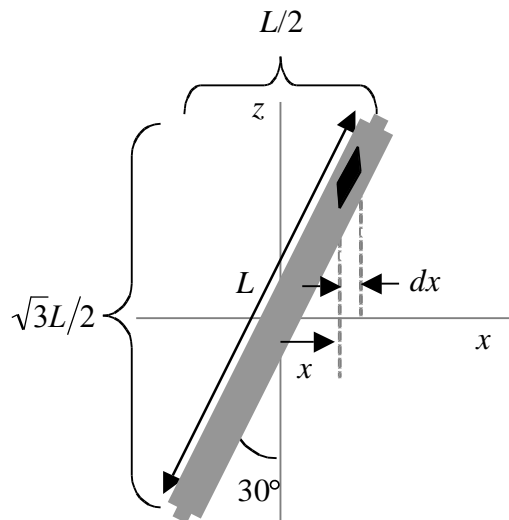
$$L_x = I_{xz} \omega \quad \text{and} \quad L_y = I_{yz} \omega,$$

where the *products of inertia* are:

$$I_{xz} = -\sum m_\alpha x_\alpha z_\alpha \quad \text{and} \quad I_{yz} = -\sum m_\alpha y_\alpha z_\alpha.$$

DEMO: Bars perpendicular to the axis and at an angle. When spun the one at an angle “wants” to wobble because its angular momentum is not along the axis.

Example: Find the moment and products of inertia for rod of mass M and length L in the xz plane at an angle of 30° with the z axis which passes through the middle.



The rod extends a length $L \sin 30^\circ = L/2$ in the horizontal direction and $L \cos 30^\circ = \sqrt{3}L/2$ in the vertical direction.

Divide the rod into slices. A representative one at x of width dx is shown above. The moment of inertia about the z axis is (since $y = 0$ for each piece):

$$I_z = \sum m_\alpha \rho_\alpha^2 = \sum m_\alpha x_\alpha^2 = \sum \left(\left(\frac{M}{L/2} \right) dx \right) x^2 = \sum x^2 \left(M \frac{dx}{L/2} \right) \rightarrow \frac{2M}{L} \int_{-L/4}^{+L/4} x^2 dx,$$

$$I_z = \frac{4M}{L} \int_0^{L/4} x^2 dx = \frac{4M}{L} \left(\frac{x^3}{3} \Big|_0^{L/4} \right) = \frac{ML^2}{48}.$$

The products of are inertia are (since $y = 0$ for each piece):

$$I_{yz} = -\sum m_\alpha y_\alpha z_\alpha = 0,$$

and (since $\frac{x_\alpha}{z_\alpha} = \tan 30^\circ \Rightarrow z_\alpha = \sqrt{3}x_\alpha$):

$$I_{xz} = -\sum m_\alpha x_\alpha z_\alpha = -\sqrt{3} \sum m_\alpha x_\alpha^2 = -\sqrt{3} \left(\frac{ML^2}{48} \right)$$